

THE CSL CODE OF CONDUCT

- 1** Matches are rarely played in an isolated environment. Where teams are guests in a members club, players must respect their privileged position. Whether playing Home or Away, in a Club or pub, players behaviour must always have due regard for the presence of members, customers, staff and other teams.
- 2** Matches should be played in a sporting atmosphere and not provide a unacceptable conduct before, during or after a match will render those teams & individuals involved liable to disciplinary action.
- 3** Those actions covered by the code include:
 - (a)** Intimidatory, offensive or aggressive behaviour.
 - (b)** The use of bad language.
 - (c)** Vandalism.
 - (d)** Physical violence or threats of violence.
 - (e)** Action liable to bring the game or League into disrepute.
- 4** Any incident officially notified to the Committee will be dealt with as soon as practicable. Players involved will be allowed to give their explanation of events to the committee. Any decision regarding disciplinary action will be final and no appeals will be considered.
- 5** There will be no pre-determined penalties for conduct against the code, except in the case of violence or vandalism, where bans will be automatic. Each occurrence will be dealt with according to its severity - the range of disciplinary measures will include:
 - (a)** Warnings regarding future conduct.
 - (b)** Deduction of points and/or awards of matches to opponents.
 - (c)** Final warnings, subject to bans for subsequent breaches of the code.
 - (d)** Fines, non-payment of which will lead to further action.
 - (e)** Playing bans operative for either a number of matches or a period of time (up to lifetime bans). These may be imposed on teams or individuals and will be in addition to entry bans imposed by pubs and clubs.
- 6** The need for this code has been brought about by the actions of a small minority of teams and players. Ultimately, upholding acceptable standards of behaviour at matches is the collective responsibility of all those involved in the game.